Planning Application by Puy du Fou UK

Land North-West of Bicester

DESIGN CODES

Tate+Co

Revision: A

August 2025

PUY DU FOU
UNITED KINGDOM

HELLO

This document is a set of Design Codes to accompany an Outline Planning Application to Cherwell District Council for the Puy du Fou UK Park, near Bicester in Oxfordshire.

0.0

Document Contents

1.0

Arthur Aumond (2021)

INTRODUCTION

1.1
Document Summary

This Design Codes document is supplementary to the Design and Access Statement (DAS) and is intended to inform the future design principles for the Park, and to demonstrate the commitment to high quality design.

The Outline Planning Application is supported by a series of Parameter Plans that allow for technical assessments of the proposal (and to help structure the Environmental Statement), in addition, there is an Illustrative Masterplan which shows how the Park could be delivered.

The Outline Planning Application reserves all detailed design until a later stage, with the exception of the 3 access points into the Site.

The Codes set out design principles that build upon the Illustrative Masterplan, to ensure individual works within the Park not only respond to the immediate Masterplan context, but also provide clarity as to what is considered to be an acceptable design quality.

Puy du Fou UK will be a high quality Park and reflect similar approaches and standards as the existing Puy du Fou Parks in France and Spain. This Design Code seeks to capture the ambition and approach to Puy du Fou UK to provide confidence to Cherwell District Council that the subsequent applications for detailed designs will be benchmarked against this document.

Together with the Parameter Plans, the Indicative Masterplan and the DAS, the Design Codes provide primary design guidance to inform the design development for the individual Reserved Matters applications.

These Design Codes have therefore been written to balance the need to clarify prescriptive elements of the design whilst still allowing sufficient flexibility to allow for creativity. This document is intended to be a versatile tool for the project rather than a restrictive framework. The proposal is to enable individual buildings and areas of public realm to develop their own unique theme and identity within the Park, whilst remaining part of an overall cohesive vision for this world class destination.

Rendered Illustrative Masterplan

1.2

Document Structure

The Design Code has been set out in the following structure:

CHAPTER 2 – OVERARCHING DESIGN CODES

Identifies the key types of buildings and public realm aspects within the Park. This section provides a design framework to capture the design expectations and requirements for each of these. This chapter covers the following design criteria:

Built Form (Architectural Concept and Materials):
- Villages
- Indoor Shows
- Outdoor Shows
- Hotels and Conference Centre
- Ancillary Buildings
- Services / Back of House Buildings

Public Realm (Landscape Concepts):
- Soft Landscaping
- Boundaries, Fencing and Edging
- Site Furniture, Wayfinding and Signage
- Visitor Circulation Routes
- Vehicular Roads and Parking
- Outdoor Lighting

Site Wide (Sustainability Concepts):
- Landscape
- Biodiversity
- Net Zero Operational Carbon
- Water Efficiency and Water Management
- Sustainable Materials and Material Use
- Towards Zero Waste
- Sustainable Mobility

CHAPTER 3 – INDIVIDUAL DESIGN CODES

Explains the key constraints, opportunities and relationship between each section of the Park, in relation to the wider Masterplan. This chapter covers the following design criteria for each area:
- Use, Density and Phasing
- Internal Organisation
- Key Adjacencies
- Routes and Infrastructure

Individual areas and aspects of the Park that are addressed within this chapter are:

Zone 1 – Show Park Area
Zone 2 – Hotels and Conference Centre Area
Zone 3 – Sustainable Transport Hub and Parking
Zone 4 – Amenity Grassland

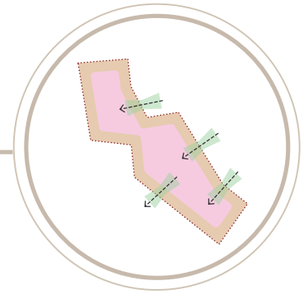
INTRODUCTION

OVERARCHING DESIGN CODES

Built Form (Architectural Concept and Materials)
Public Realm (Landscape Concepts)

INDIVIDUAL DESIGN CODES

Main Show Park Area
Hotels and Conference Centre Area
Sustainable Transport Hub and Parking
Amenity Grassland



CONCLUSION

1.3
Key Principles

One of the overall principles of the Masterplan is to create a rich, biodiverse landscape – building on the existing mature natural assets on Site. The landscape design gives each area of the Site an identity through a plant palette, hard materials and furniture. Together and in conjunction with the green infrastructure, this will unite the whole Site and integrate the design into the surrounding local landscape.

In specific locations, this involves land-forming and planting to provide screening, replace hedgerows and reconnect existing areas of woodland. The location for these interventions has been informed by the Landscape and Visual Impact Assessment in an iterative design and assessment process, and will be developed internally within the Park during a later detailed design phase.

The choice of materials used will be well considered to ensure they are robust, weather well, age gracefully, and compliment the wider surroundings.

Visitors to Puy du Fou UK will walk through a beautiful natural environment, travelling through time by immersion in the historical shows and period villages populated by authentic craftspeople.

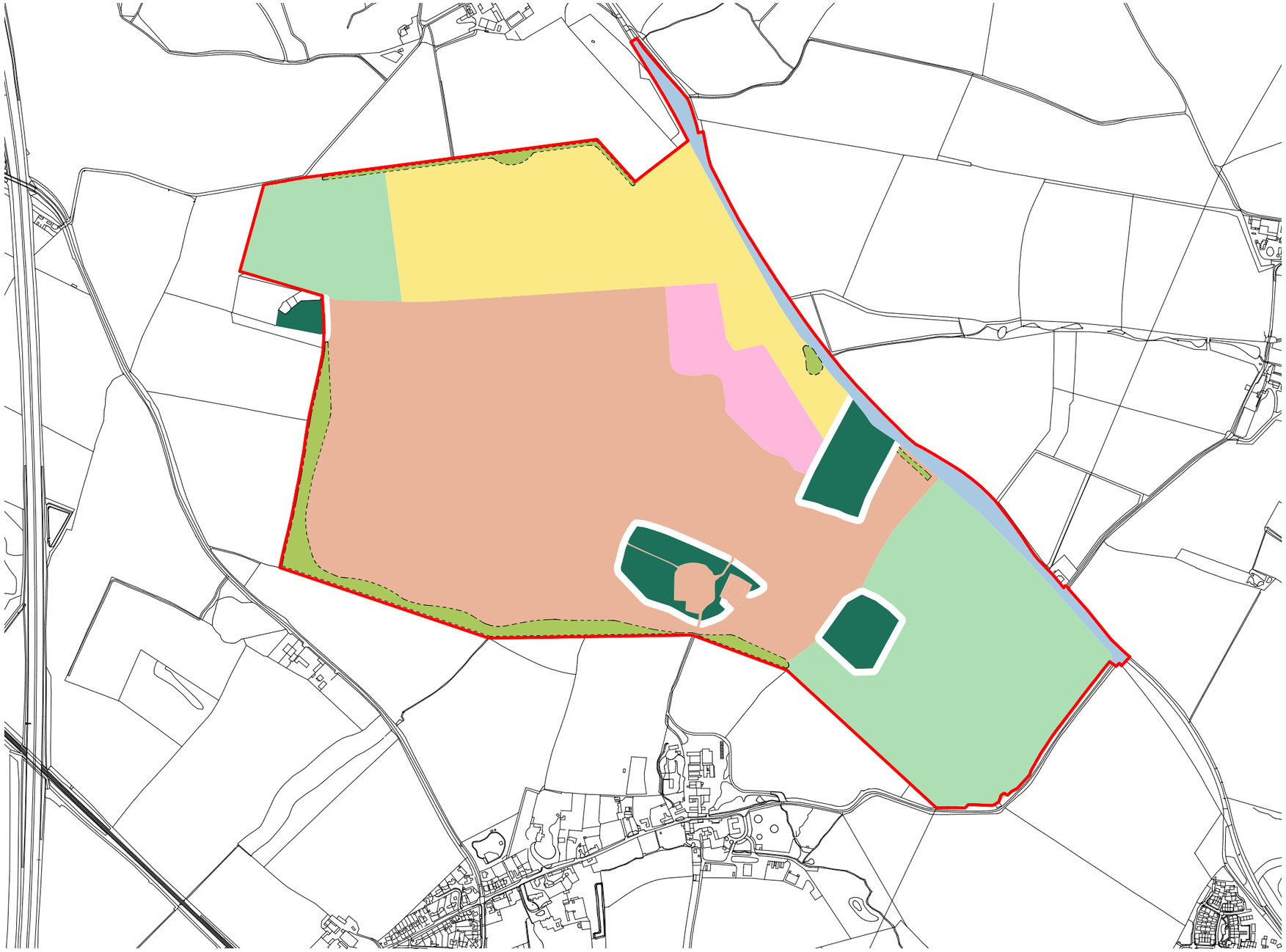
Illustrative Masterplan, View from Above

1.4

Site Areas

KEY:

- Planning Application Boundary
- Showpark Area
- Hotels and Conference Centre Area
- Sustainable Transport Hub and Parking
- Amenity Grassland
- Structural Landscape Area
- Existing Ancient Woodlands (with buffer zone shown surrounding in white) **No Proposed Use.**
- Highways Works



Site Areas Diagram

2.0

Arthur Aumond (2022)

OVERARCHING DESIGN CODES

2.1

Overall Project Criteria

SUSTAINABILITY

Sustainable development should be a driving factor for the development, with a consideration for landscape enhancement, biodiversity, net zero carbon operational emissions, climate resilience and sustainable mobility throughout the design process.

Puy du Fou has engaged a Sustainability Champion within its design team to promote and challenge the project to be an exemplar in Sustainable Development. This external role will be a key part of the delivery of the detailed stage of the project.

BUILDING FOOTPRINT TARGET

The overall footprint of buildings should occupy no more than 15% of the application Site.

DEVELOPED AREA TARGET

The overall developed area, including building footprint, hard-standing and parking areas should occupy no more than 45% of the application Site.

BUILDING HEIGHTS

Most buildings will be lower than 10m in height. The maximum height allowance of a building will be 27m tall. Some taller elements will be required as part of show staging (towers, dungeons, etc.), but these will be in extremely limited locations.

NATURAL LAND

Many new trees will be planted in the first phase of the project, with a total of approximately 16ha being planted by the final phase of the project.

LAND-FORM

Planted earth bunds will be created along large portions of the Site boundary, as well as within the Park itself. They will mitigate sound, light and visual impact on the wider surroundings.

ACCESS FOR ALL

Puy du Fou promotes access for all abilities to experience the Park, and also for their talents. Compliance with legal and regulatory frameworks will be demonstrated at the detailed design stage.

Les Vikings, Puy du Fou France

2.2

Built Form: Architectural Concepts and Materials

VILLAGES

These are formed as collections of buildings that house small experiences, shops, craftspeople's stalls, toilets and food & beverage outlets.

The buildings will be generally small in nature, and where visible to visitors will be themed to match the historical character of the period in history with which they are associated. Perceptible external materials will be carefully selected, and where possible will be locally sourced to reinforce the commitment of the project to local heritage and environmental sustainability.

Photographs of Villages, Puy du Fou France

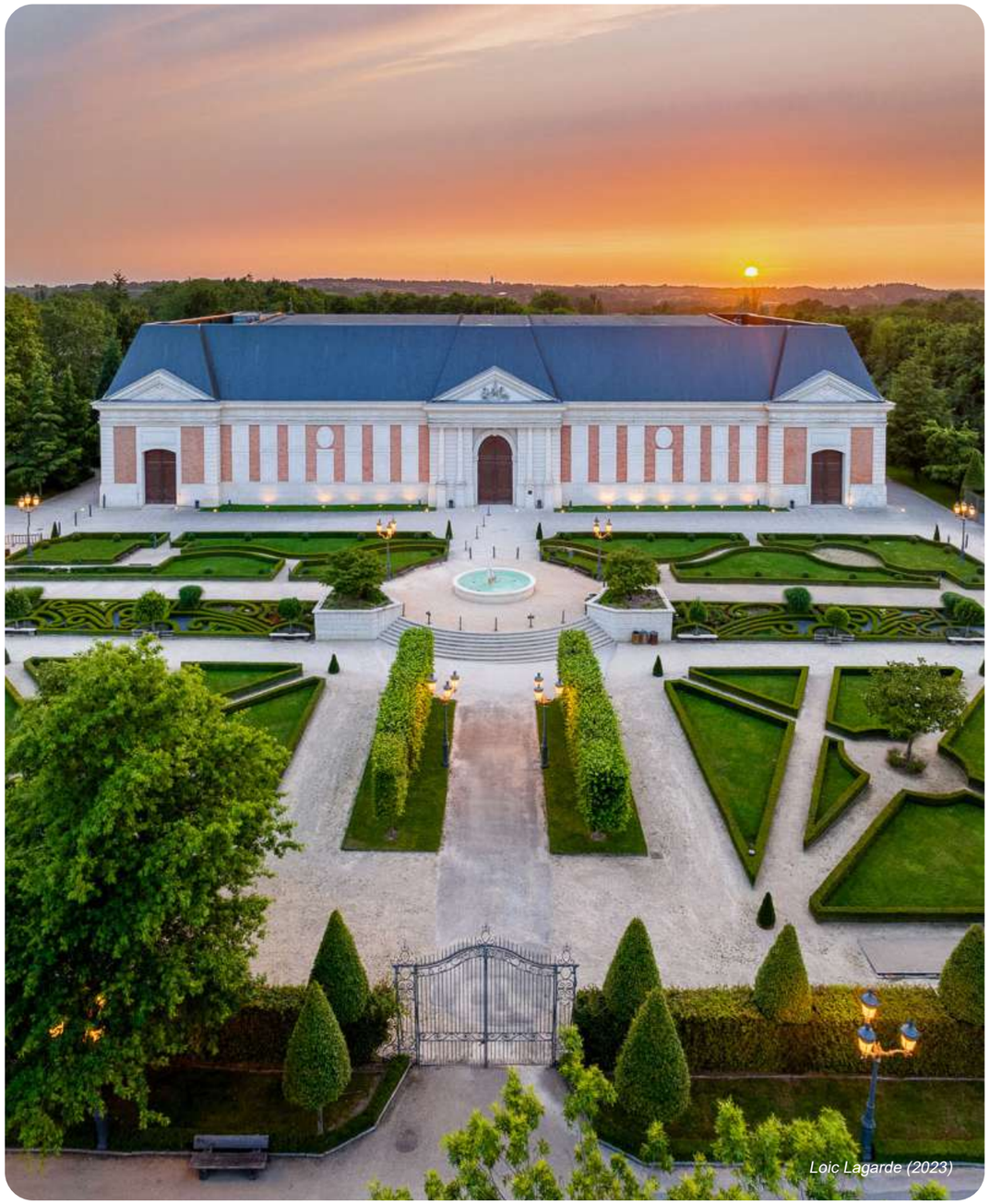
2.2

Built Form: Architectural Concepts and Materials

INDOOR SHOWS

These buildings will create theatre spaces to stage internal shows, and will therefore be insulated acoustically and visually from the outside.

The elevations of these building that form part of the visitor experience will be mostly themed to match the historical character of the period in history with which they are associated. Other elevations will be simple, clean and honest in form. These elevations will be clad in robust, complimentary materials which blend into the landscape and will weather well in their environment.



Photographs of Indoor Shows, Puy du Fou France

2.2

Built Form: Architectural Concepts and Materials

OUTDOOR SHOWS

These structures will be designed to allow for the staging of spectacular outdoor shows in the Park.

The structures will mostly be formed with terraced seating stands along with a staging / set area and associated back-of-house buildings. The audience seating will include a roof covering to allow for protection from weather.

The staging areas will be a collection of structures, including small lakes in places, themed to align with the historical performance that they host.

The main seated stands will be themed in places, to match the historical character of the period in history with which they are associated. Where this theming is not required, they will be clad in robust, complimentary materials that will weather well in their environment.


Arthur Aumond (2025)


Arthur Aumond (2022)


Arnaud Masson (2023)


Laura Evrat (2025)


Arthur Aumond (2022)

Photographs of Outdoor Shows, Puy du Fou France

2.2

Built Form: Architectural Concepts and Materials

HOTELS & CONFERENCE CENTRE

These buildings will house on-site sleeping accommodation for guests, associated food-and-beverage provisions and service areas. An integral conference facility will also be provided at one hotel.

Where visible to visitors, the buildings will be themed to match the historical character of the period in history with which they are associated. External materials will be carefully selected, and locally sourced where possible to reinforce the commitment of the project to local heritage and environmental sustainability.


Arthur Aumond (2022)


Laura Evrat (2025)


Loic Lagarde (2021)


Loic Lagarde (2023)


William Jezequel (2021)

Photographs of Hotels and Conference Centre, Puy du Fou France

2.2

Built Form: Architectural Concepts and Materials

ANCILLARY PUBLIC BUILDINGS

These buildings will be generally small in nature. Elevations that form part of the visitor experience will be mostly themed to match the historical character of the period in history with which they are associated. Other elevations will be simple, clean and honest in form – these elevations will be clad in robust, complimentary materials which blend into the landscape and will weather well in their environment.

Photographs of Ancillary Public Buildings, Puy du Fou France

2.2

Built Form: Architectural Concepts and Materials

SERVICE / BACK-OF-HOUSE BUILDINGS

These buildings will house the back-of-house and servicing functions required for the seamless operation of the Park. They will be simple and robust in appearance to match the practical nature of their use. They will predominantly be visually screened from the visitor experience within the Park by landscape barriers. Where they are visible by visitors from within the Park they will be themed to match the historical character of the period in history with which they are associated. Where this theming is not required, they will be clad in robust materials that will weather well in their environment.

Typical BOH building, Puy du Fou España (2024)

Central Offices, Puy du Fou France (2024)

Central Medical Facilty and Security Centre, Puy du Fou France (2024)

Typical BOH building, Puy du Fou España (2024)

Photographs of Service / Back-of-House Buildings, Puy du Fou France & Puy du Fou España

2.3

Public Realm: Landscape Concepts

SOFT LANDSCAPING

Landscaping, Puy du Fou France

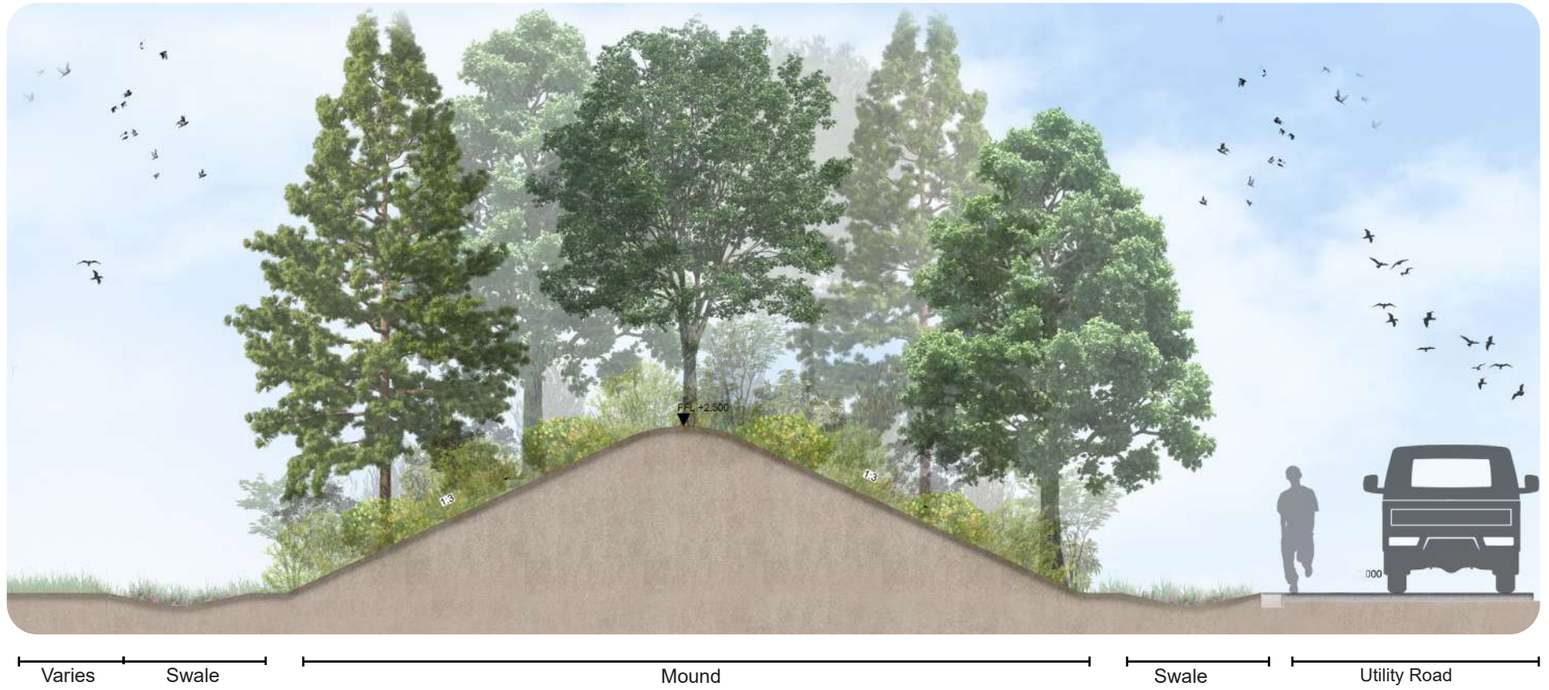
The soft landscaping areas will be designed to create a high-quality experience for visitors to the Park and a significant landscape screening from different areas within the Park and to the wider landscape.

Woodland planting will be mixed mainly of native broadleaf species with some exotics in response to changing adaptation. Whips and transplants at 2.5m spacings could be overlaid with larger nursery stock and higher percentages of evergreens to provide variety and interest upon planting and to provide screening in specific locations. Along the boundaries, planting will be used in conjunction with bunding for visual screening.

New hedgerows and linear belts of woodland and woodland edge mixes will be used to extend the existing hedgerows and woodland copse being retained. Shrubs will be used in preference to amenity grass within back-of-house and within the sustainable drainage system design.

Ornamental planting, larger tree stock and semi-mature trees will be used locally around hotels, themed areas and visitor entrances for variety and interest.

BOUNDARIES, FENCING AND EDGING



The Site will be surrounded by new boundary planting – either hedgerows, woodland belts or a combination of both. Existing boundary hedgerows, individual and groups of trees should be retained where feasible. This aims to create a more natural, integrated appearance which blends into the surrounding landscape. By incorporating meaningful height through mounding, hedgerows, and woodland planting, the design will filter views into the Site, softening its visual presence. It will also reduce the breakout of lighting, noise, and activity, ensuring a more pleasant environment for both site users and the wider community.

Earth bunding will be used along the southern and western boundaries where possible to provide localised visual screening. The woodland and hedgerows at these locations will include mixed broadleaf native species mix (selected specifically to reflect species local to the area) supplemented by planting larger trees (1.5-3.5m tall) along the southern boundary and entrances.

Along the B4100 the existing hedgerow will be retained where possible or replaced with new hedgerow including additional hedgerow trees. A new hedgerow and planting strip will be created along the northern boundary.

Boundary fencing will be positioned relative to the planting sympathetic to the public facing boundaries and specifically the diverted public right of way to the south, west and north boundary.

Mounding and planting will be used to create sub-spaces as part of the visitor experience as well as visual screening from external viewpoints. Slopes will be at a gradient of less than 1:2.5 where possible. Steeper slopes and more mature planting will be used where necessary to create separation of visitors, public and built forms.

Internal fencing will be appropriate to the staging of themes. Hedgerows and linear planting will be used extensively to segregate areas.

2.3

Public Realm: Landscape Concepts

SITE FURNITURE, WAYFINDING AND SIGNAGE

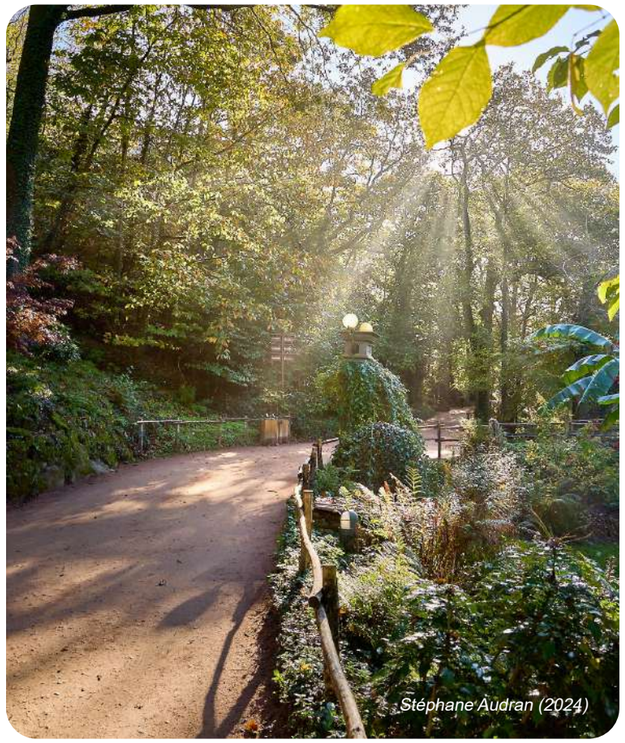
Photograph of Site Furniture, Puy du Fou France

The public realm forms an integral part of the visitor experience, shaping how people navigate the site and engage with its attractions. As such, these spaces should support a relaxed, informal and immersive atmosphere. Carefully considered site furniture, wayfinding and signage will contribute to the overall sense of place, providing continuity across the site while withstanding high levels of use and exposure.

These elements will have a level of consistency across the Site through the use of common materials. Where relevant, the styling will reflect the historical period of the adjacent attraction. Signage and wayfinding will comply with visual impairment and other particular needs throughout.

Photographs of Site Furniture, Wayfinding and Signage, Puy du Fou France

VISITOR CIRCULATION ROUTES



Photograph of Visitor Circulation Route, Puy du Fou France

Internal visitor routes will be used for visitor circulation around the Park as part of the experience. These will be primarily pedestrian routes, however in places these will be designed to allow for emergency and maintenance vehicles.

These paths will generally be permeable with a decorative self-binding gravel wearing course. Feature paving will be used around individually themed areas. Natural stone and gravels will be used in preference to concrete.

Photographs of Visitor Circulation Routes, Puy du Fou France

2.3

Public Realm: Landscape Concepts

VEHICULAR ROADS AND PARKING

Parking Area, Puy du Fou France

Visitor vehicular roads and parking areas

Visitor road materials and constructions will be designed to provide sufficient capacity for the relevant vehicular traffic envisaged. These roads will generally be of a tarmac finish to provide a robust solution. Parking bays will be of a loose fill gravel where permanently in use. Overflow and seasonal parking will be retained as grass with reinforcement where necessary.

The parking areas will be visually broken up using tree planting and hedgerows. Open linear swales will be incorporated as part of the sustainable drainage system.

Vehicular Road, Puy du Fou France

Service vehicular roads and parking areas

Service road materials and constructions will be designed to provide sufficient capacity for the relevant vehicular traffic envisaged. These roads will generally be of a tarmac finish to provide a robust solution. Parking bays will be of a loose fill gravel where permanently in use, with some bound gravel areas to provide accessible parking.

Public Right of Way (PROW)

The diverted routes will be replaced with a 5m bridleway suitable for walking, cycling and equestrian use. The surface for these will be tailored to the user, e.g. a suitable surface for horses and for bicycles, both suitable and accessible for pedestrians. The re-routed PROW will run around the boundary of the Site.

OUTDOOR LIGHTING

Outdoor Lighting, Puy du Fou France

Outdoor lighting within the Park will be minimal, as the site will operate seasonally from March to October, with most areas closing to visitors by 19:30. The primary feature lighting will be associated with the night show, and located in a part of the Site which aims to minimise light spill and disturbance. Beyond this, external lighting will be limited to essential navigation and for health and safety purposes.

Lighting designs will be developed to provide the minimal amount of light required so the greatest amount of darkness can be retained throughout the year, while still delivering a safe and atmospheric experience. The Park will be a living environment, where lighting will be used in a way that reflects the influence of daily and seasonal patterns and supports wayfinding strategies, to create a sense of place and enhanced experiential spaces.

Lighting designs will consider the technical and environmental requirements set out in British Standards (BS) and good practice guidance published by the Institute of Lighting Professionals (ILP) and the Chartered Institute of Building Services Engineers Society of Light and Lighting (CIBSE SLL). Recommendations from DarkSky International (DSI) which seek to limit impacts to the night sky will also be considered.

2.4

Site Wide: Sustainable Concepts

LANDSCAPE

Landscape, Puy du Fou France

The landscape will feature a beautiful wooded park with landscaped floral and shrub gardens, and around 16 hectares of new trees when the Park is complete. It will enhance the local landscape by creating a new forest in Oxfordshire. The design prioritises the retention of 95% of existing trees, including category A veteran trees, and protection of on-site ancient woodland (Great Copse and Nettle Copse) as well as Twelve Acre Copse, a locally important wildlife site.

BIODIVERSITY

Landscape Example

The development will promote biodiversity with an increase in biodiversity net gain above statutory standards, retaining a large majority of the existing hedgerows, and creating 6 kilometres of new hedgerows. New aquatic ecological habitats and forest-based habitats will be created, with only low-level lighting at night for bat and dark corridors.

TOWARDS NET ZERO OPERATIONAL CARBON

PV-Covered Parking Bays

The buildings will be designed to achieve ambitious operational net zero carbon targets. This will be accomplished through designing the development to be all-electric and fossil fuel-free. The building design will be optimised to reduce energy demand through high-performance building fabric, passive design strategies, LED lighting, and high efficiency HVAC systems. Smart building systems will be implemented to monitor and optimise performance, using data analytics to identify inefficiencies. Energy demand on site will also be met through a PV array with energy storage in order to reduce the demand on local energy infrastructure.

2.4

Site Wide: Sustainable Concepts

WATER EFFICIENCY AND WATER MANAGEMENT

Landscape, Puy du Fou France

The development will incorporate comprehensive water efficiency measures to ensure sustainable use of water resources. An on-site wastewater treatment facility will treat all sewage, while rainwater harvesting systems will be utilised for irrigation and greywater use. Water conservation measures will include low flow fixtures and smart irrigation systems. Sustainable drainage systems (SuDS) will be fully integrated into the landscape design to control peak discharge of surface water via dry basins and flow control devices. Permeable surfaces will be used for most footpaths, parking areas, and roads, and existing water management infrastructure will be improved.

SUSTAINABLE MATERIALS AND MATERIAL USE

Village, Puy du Fou France

The development will prioritise the use of sustainable, low carbon materials. Efforts will be made to reduce embodied carbon wherever possible. The project will explore options for repurposing existing buildings, such as using construction welfare facilities and portal sheds. Additionally, all earthwork material will be kept and reused on-site to balance cut and fill volumes.

TOWARDS ZERO WASTE

The development will establish an on-site Waste Management Centre, and facilitate waste prevention, reuse, and recycling by establishing segregated waste reuse and recycling hubs on Site.

SUSTAINABLE MOBILITY

Electric Vehicle Charging

This development will prioritise sustainable mobility by implementing a multi-modal transport strategy to minimise private car use. It will offer shuttle services and soft mobility connectivity to nearby transport hubs, local attractions, and retail centres. A new mobility hub will be created, with the aim to provide ticketing incentives for visitors opting for sustainable travel options.

3.0

Arthur Aumond (2022)

INDIVIDUAL DESIGN CODES

3.1

Zone 1
Show Park

USE, DENSITY AND PHASING

This area of the Masterplan will form the key Visitor Park Site, comprising of indoor and outdoor shows. Alongside these, themed villages will host restaurants, cafes and shops, along with visitor services such as toilets. This area of the Masterplan will also include back-of-house areas to service the shows and villages to provide a continuous and consistently excellent visitor experience.

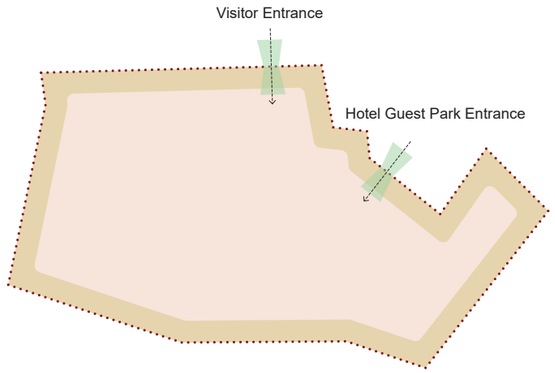
The size, shape and configuration of each building will reflect its use and/or target capacity.

All building elements will be designed within the maximum parameters for this area.

Phasing will be led by the developing visitor experience and must therefore be flexible. The phasing must be developed in an order that ensures that sufficient service and back-of-house areas are provided at each phase to allow for the smooth and successful operating of the Park.

KEY ADJACENCIES

The design should allow for a step free pedestrian access connection from Zones 2 and 3.

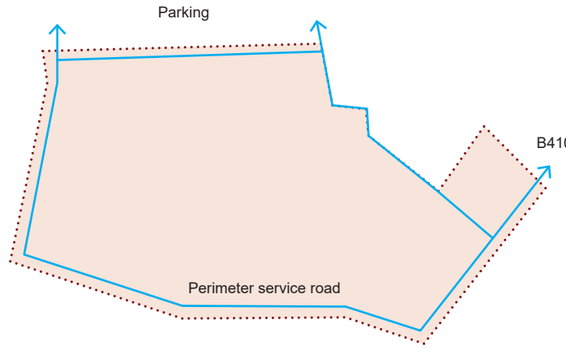


Show Park Area, Internal Organisation Diagram

INTERNAL ORGANISATION

The design will include a perimeter zone for servicing.

The design will include a pedestrian visitor entrance linked to the Sustainable Transport Hub and Parking (Zone 3), and a pedestrian visitor entrance linked to the Hotels (Zone 2).



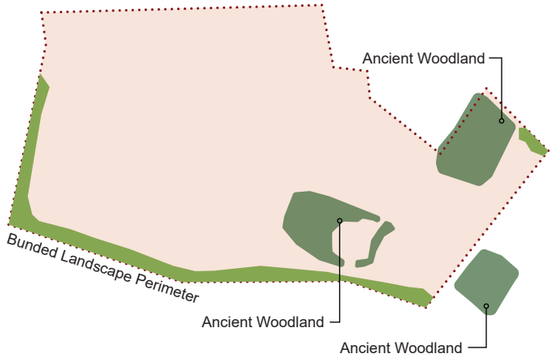
Show Park Area, Routes and Infrastructure Diagram

ROUTES AND INFRASTRUCTURE

A continuous perimeter service road will be included, connected to the B4100 to the east, and to the Sustainable Transport Hub and Parking (Zone 3) to the north.

A relocated Public Right of Way should be included at the western boundary of the Site.

No visitor vehicular routes will be included in the design of this area, with these being restricted to Zone 3 (Sustainable Transport Hub and Parking).



Show Park Area, Landscape Infrastructure Diagram

LANDSCAPE INFRASTRUCTURE

Where possible, the design will include a perimeter planted bund where this zone aligns with the Site application boundary to provide a visual and amenity buffer to the surrounding landscape.

The strategic landscaping will create environments for wildlife, including bats.

The design will respect the 15m Ancient Woodland buffer zone.

3.1

Zone 1
Illustrative Design

An indicative view from above of the Illustrative Masterplan is shown on this page. Final designs for this zone will form part of future Reserved Matters applications.

Orange line denotes extent of Zone 1: Show Park

3.2

Zone 2
Hotels and Conference Centre

USE, DENSITY AND PHASING

This area of the Masterplan will form the hotel area of the Site, with overnight accommodation for visitors. There will be three distinct hotels created within the zone, one with an integral conference facility, each with a different and distinct theme.

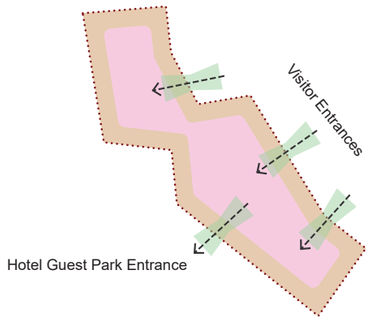
The size, shape and configuration of each building will reflect its use and/or target capacity.

All building elements will be designed within the maximum parameters for this area.

Phasing will be led by the developing visitor experience and must therefore be flexible. The phasing will be developed in an order that ensures that sufficient service and back-of-house areas are provided at each phase to allow the smooth and successful operating of the Park.

KEY ADJACENCIES

The design should allow for a step free pedestrian access connection from Zones 1 and 3.

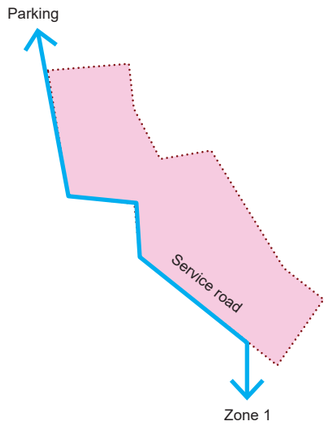


Hotels & Conference Centre Area, Internal Organisation Diagram

INTERNAL ORGANISATION

The design will incorporate main guest entrances to the east from the adjacent parking within Zone 3.

The design will include a pedestrian visitor entrance linked to the Show Park (Zone 1).

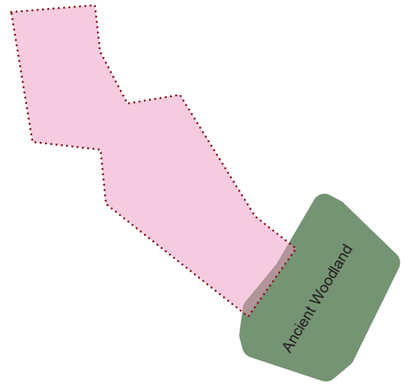


Hotels & Conference Centre Area, Routes and Infrastructure Diagram

ROUTES AND INFRASTRUCTURE

A service road will be included, connected to the Show Park (Zone 1) to the south and the Sustainable Transport Hub and Parking (Zone 3) to the north. The exact arrangement of this road may differ, and it may be located within a different zone.

No visitor vehicular routes should be included in the design of this area, with these being restricted to within Zone 3 (Sustainable Transport Hub and Parking)



Hotels & Conference Centre Area, Landscape Infrastructure Diagram

LANDSCAPE INFRASTRUCTURE

The design will respect the 15m Ancient Woodland buffer zone.

3.2

Zone 2
Illustrative Design

An indicative view from above of the Illustrative Masterplan is shown on this page. Final designs for this zone will form part of future Reserved Matters applications.

Pink line denotes extent of Zone 2: Hotels and Conference Centre

3.3

Zone 3
Sustainable Transport Hub and Parking

USE, DENSITY AND PHASING

This area of the Masterplan will form the main entrance to visitors arriving at the Site. The area will include the main visitor parking, alongside the Sustainable Transport Hub, containing visitor bicycle parking, coach parking and bus stop. It will also include a dedicated parking area for the hotels.

There will be a limited number of buildings within this zone. Toilet facilities and service areas will be located close to the visitor pedestrian access to Zone 1. The wastewater treatment plant buildings will be located within this area to allow for servicing and due to the Site topography. The existing Kilby's barn structures outside the western edge of this zone should be retained.

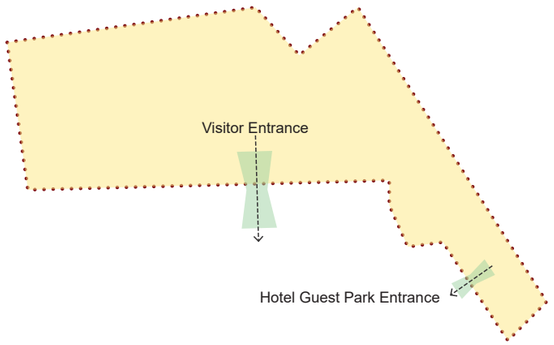
All building elements must be designed within the maximum parameters for this area.

The parking layout will be designed to include photovoltaic panels. It is envisaged that these would be positioned on structures above the parking bays.

Phasing will be led by the developing visitor experience and numbers, and must therefore be flexible. The phased approach will be developed in an order that ensures that sufficient vehicle parking and transport infrastructure is provided at each phase to allow the smooth and successful operating of the Park.

KEY ADJACENCIES

The design should allow for a step free pedestrian access connection from Zones 1 and 2.



Sustainable Transport Hub and Parking, Internal Organisation Diagram

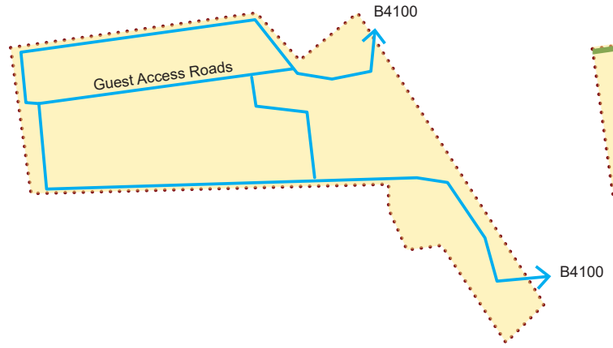
INTERNAL ORGANISATION

The design will incorporate a separate Sustainable Transport Hub, positioned in close proximity to the visitor pedestrian entrance to Zone 1 (Show Park). The transport hub and parking will accommodate for all modes and accessibilities.

The design will incorporate just under 6% accessible parking bays, positioned in close proximity to the visitor pedestrian entrance to Zone 1 (Show Park).

The design will include both an area of permanent parking, and an area of seasonal overflow parking.

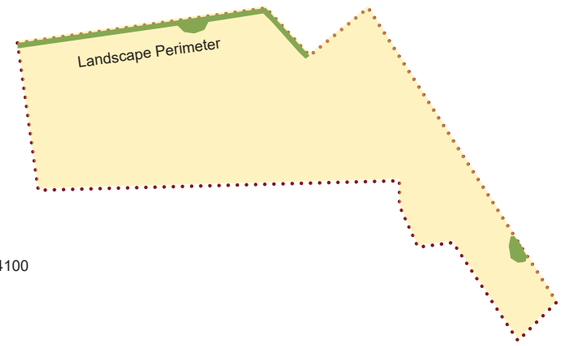
The design will include a separate area of parking for hotel and conference centre guests, with dedicated access points to the hotels and conference centre.



Sustainable Transport Hub and Parking, Routes and Infrastructure Diagram

ROUTES AND INFRASTRUCTURE

Routing in and out of the Site will be designed to maximise efficiency and reduce queuing and delay, either back to the highway or internally within the parking area. The primary and secondary access are linked so that on high-capacity events, or where any incidents occur at the primary access, vehicles can be routed in and out from the south. The east west route between the parking area and the Park will be part pedestrianised to reduce conflicts between pedestrians and service vehicles. Cycling will be segregated as much as possible. The exact arrangement of the roads within this zone may differ.



Sustainable Transport Hub and Parking, Landscape Infrastructure Diagram

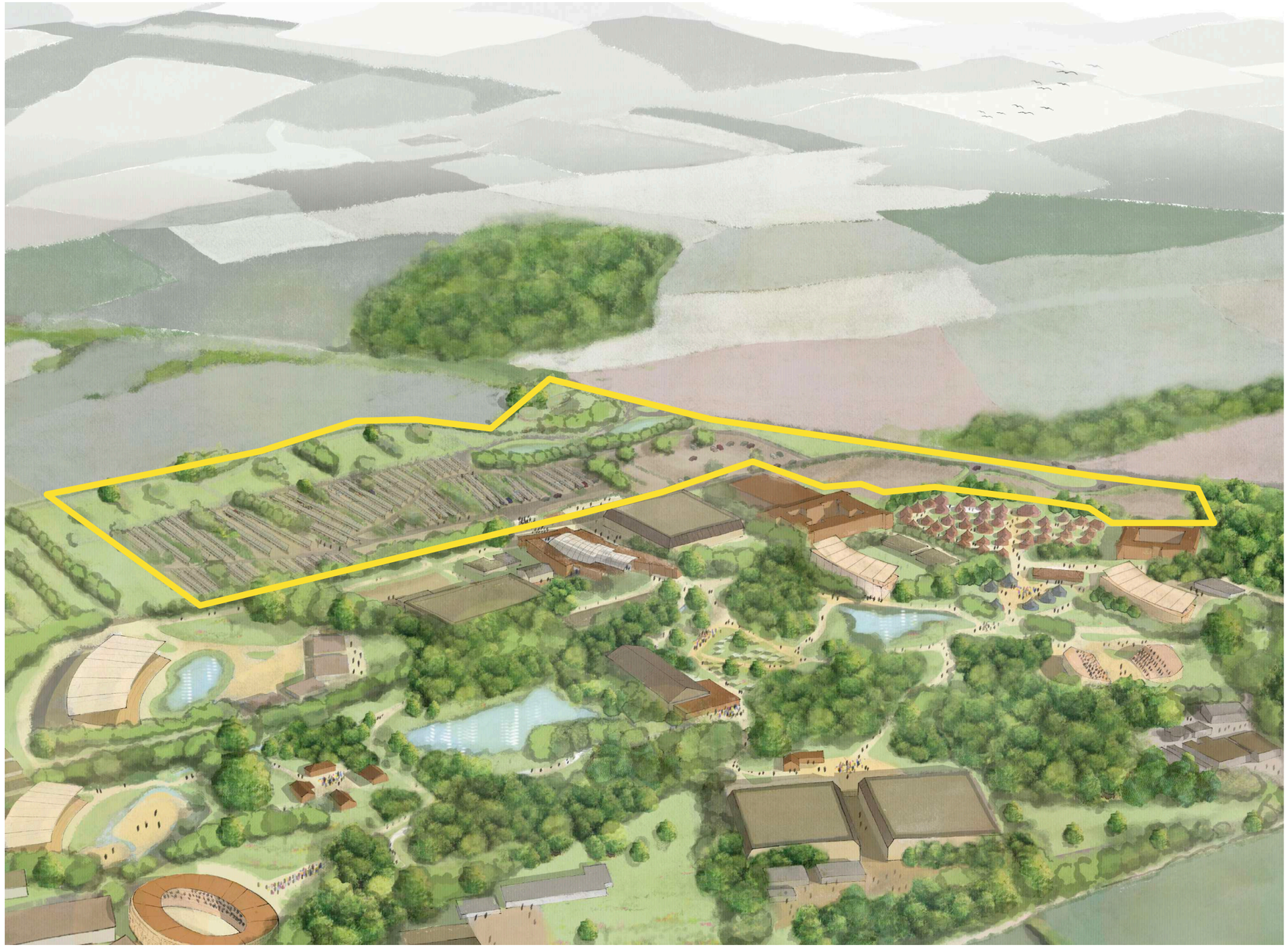
LANDSCAPE INFRASTRUCTURE

The design will include a perimeter planted landscape area where this zone aligns with the Site application boundary to provide a visual and amenity buffer to the surrounding landscape.

3.3

Zone 3
Illustrative Design

An indicative view from above of the Illustrative Masterplan is shown on this page. Final designs for this zone will form part of future Reserved Matters applications.



Yellow line denotes extent of Zone 3: Sustainable Transport Hub and Parking

3.4

Zone 4
Amenity Grassland

This area will be used for grazing, except for areas of Ancient Woodland

Amenity Grassland, Location Diagram

Amenity Grassland, Puy du Fou France

DESIGN CODES

Puy du Fou UK

PUY DU FOU

UNITED KINGDOM